

# PROMETHIUM WARS

CAMPAIGN JOURNAL VOL 5

CHAOS WIN



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## WEEK 5: FATE OF PYROTHIS V

Pyrothis V burned. Not with fire, but with rot. A slow, seeping decay that spread like a cancer through soil and flesh and stone alike. The skies wept pus, and the ground festered beneath the boots of the dying.

Rhyskar the Unbound completed his blasphemous ritual in the shattered depths of the REfinery Prime, where the last cries of resistance echoed against the impossible geometry of a daemonic reality made manifest. His scream — triumphant, obscene — split the veil between worlds. Witnesses said the sky itself cracked open like brittle bone, and a shape emerged that could not be comprehended by loyal minds without weeping or madness.

Planetary Governor Jakon Vladinisk was last seen aboard the Tempest-class gunship Grave Answer, though no vox contact was re-established. The vessel never broke atmosphere. His fate, like that of his world, was sealed beneath a boiling sky.

Lord Commissar Velkrass, bloodied and unbowed, led the remnants of the 137th Pyrothian Guard into a last stand at Hab Node Helios. Beside him stood the Vespids and Brood Brothers — a sight more horrifying to the men than the heretic beasts they fought. There was no quarter, no surrender, no salvation. Only duty. And death.

The virus bomb deployed in the final hours by the Rotbound Reapers— Nurgle's favored, swollen with gifts — bloomed across the planetary crust. Cities became scabs. Oceans thickened. The air soured with joyous entropy.

Strategium estimates place the loss of Pyrothis V as a critical blow to Sector's fuel reserves. The promethium fields, ancient and vast, are now tombs. No salvage. No reclamation. No hope.

The Imperium will endure. It must. It always does.

But here, in the ash and ruin of Pyrothis V, Chaos has won.

And the galaxy shudders.

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## AWARDS

### CHAMPION OF THE WARP

Rotbound Reapers - Jason

### EMPERORS CHOSEN

Aquilons - Nick

### XENOS PRIME

Mandrakes - Alex

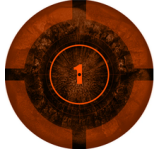
### VOICES OF THE WARP (BEST NARRATIVES)

Jason, Rhys, Sam, James, Oscar, Tom, Will

What a fantastic campaign. Lots of great narrative and of course fun games of Kill Team. A resounding 13/9 win for the Chaos faction. Though the Xenos were close to forcing a stalemate. 18 games played over 4 weeks. We saw boarding actions and city fights, close fought battles and steamrollers all folding into the story of the ill fated Pyrothis V. A big thankyou to all of you for participating and those who added excellent stories to the server of battles fought and lost.

## FINAL TALLY



	IMPERIAL	CHAOS
	5	10
XENOS	4	3
TOTAL	9	13

